Playing the Course - Week 4

Lesson Intentions:

Review Dealing with Conflicts (CARE) Review Learning from Failure (First Attempt In Learning) Review Types of Goals (Process, Performance, Outcome)

Warm Up:

Strength: Lunges: 5-10 on each leg Flexibility/Mobility: Knee to Elbow Twist 5 times per leg Agility/Coordination: Hope front to back and side to side Balance: Quad Stretch Object Control: Ball toss while jogging

To end the warmup, coaches should demonstrate a proper handshake, then ask players to give a handshake to at least 3 other people in their group.

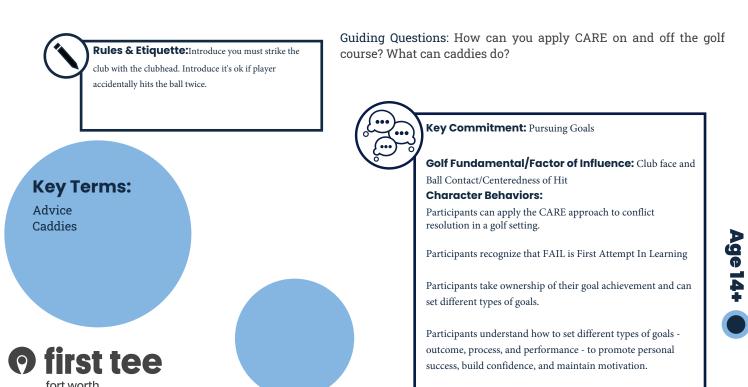
Putting Green: "7"

Modeling: Golf Skill: Review Distance Response, Body Balance, Swing Rhythm, Target Awareness. Introduce Course Strategies.

Activity: Participants use a putting course set up by coaches with various lengths & breaks. Participants have 2-4 in each group for this game. The closes to he hole gets 1 pt. If a player makes the their first putt, it's 2 pts. If a player makes their first putt after another player makes their first putt they receive 4 pts and the other player receives no points. If a player goes over 7 pts they go back to 4 pts. For more advanced players, a point can be deducted each time they are unable to complete a hole in 2 putts or less. (Coach Tips - Respect other perspectives, show kindness, attitude affects others)

Key Commitment Objective: Collaborating with Others - Using CARE to resolve conflict

Golf Knowledge Objective: Players learn what caddies can and cannot do. What happens when a caddie breaks a rule.



Playing the Course Week 4

Chipping Green: 21 Triangle

Modeling: Golf Skill: Review Distance Response, Body Balance, Swing Rhythm, Target Awareness. Introduce Course Strategies. Activity: Participants work together as a team trying to earn 21 pts without going over. Point values beginning with the nearest section are 1-3-5-7. Coaches reinforce distance response (club selection & swing length), balance (weight distribution), Target Awareness (selection), other strategies.

Key Commitment Objective: FAIL - First Attempt In Learning

Golf Knowledge Objective: Players learn what to do if their ball strikes another person or object off the putting green.

Guiding Questions: What have you learned from your FAILs? What strategies did you use? What did you discover about your balance and/or swing rhythm?

Driving Range: Bucket Challenge

Rules & Etiquette: Caddies can carry equipment, search for golf balls, give advice, attend flagstick, mark, lift, and replace a ball on putting green, clean players ball, or remove loose impediments.

Modeling: Golf Skill: Review Review Distance Response, Body Balance, Swing Rhythm, Target Awareness. Introduce Course Strategies.

Activity: Participants attempt to hit and/or land a ball inside a large bucket between 30-60 yards in front of them. Coaches work with participants to establish Process and/or Performance goals and how to analyze performance of golf fundamentals. Process goals can be related to any of the golf skills listed above. (Coach Tips - Being excited to grow and learn, not afraid to fail, learn from achievements and setbacks)

Key Commitment Objective: Review Process, Performance, & Outcome Goals

Golf Knowledge Objective: Players will learn what to do if their ball strikes another on the putting green?



Rules & Etiquette: If a caddie breaks a rule, the player can be required to add strokes to their score. If a player's ball hits another person or object it must be played as it lies.

Guiding Questions: What strategies did you use? What process or performance goals do you have outside of golf? What did you discover about your balance & rhythm?

Wrap Up:

How are you demonstrating Collaborating with Others, Growing through Challenge, and Pursuing Goals off the golf course? What can caddies do? How can you apply CARE off the golf course? What haveyou learned from FAIL?



Good #1: Good #2: Good #3:

Better:

How: